

Mesh-based tools for land ice simulations

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Outline

- Sisiphus overview
- Mesh-based geometry
- Solver issues

Scalable Ice-sheet Solvers and Infrastructure for Petascale, High-resolution, Unstructured Simulations

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Non-Newtonian Stokes system:

$$\begin{aligned} -\nabla \bullet (\eta Du) + \nabla p - f &= 0 \\ \nabla \bullet u &= 0 \end{aligned}$$

with boundary conditions for:

$$\begin{aligned} (Du - p1) \bullet n &= \begin{cases} 0 & \text{free surface} \\ -\rho_w \zeta n & \text{ice-ocean} \end{cases} \\ u &= 0 & \text{frozen bed} \\ \left. \begin{aligned} u \bullet n &= g_{\text{melt}}(Tu, \dots) \\ T(Du - p1) \bullet n &= g_{\text{slip}}(Tu, \dots) \end{aligned} \right\} & \text{non-linear slip} \\ & \text{Navier, Weerman, or Coulomb power law for } g_{\text{slip}} \end{aligned}$$

Modeling:

- Hp-adaptive FEM in space, fully implicit in time

Preconditioning:

- “Dual-order” over space – high-order FEM, preconditioned with low-order linear elements from high-order nodes
- Block-ILU, replacing sub-blocks with physics-based equivalents

Mesh motion:

$$-\nabla \bullet \sigma = 0$$

$$\sigma = \mu \left[2Dw + (\nabla w)^T \nabla w \right] + \lambda \text{tr}(\nabla w) \mathbf{1}, \quad w = x - x_o$$

$$\text{surface: } (\dot{x} - u) \bullet n = q_{BL}, T \sigma \bullet n = 0$$

Enthalpy transport:

$$\rho \left[\frac{\partial}{\partial t} \Theta + \underbrace{(u - \dot{x}) \bullet \nabla \Theta}_{\text{ALE}} \right] - \nabla \bullet \left[\underbrace{\kappa(\Theta) \nabla \Theta}_{\text{Fourier/Fick diffusion}} + \underbrace{q_D(\Theta)}_{\text{Darcy flow}} \right] - \eta Du : Du = 0$$

Strain heating

Geometry/mesh:

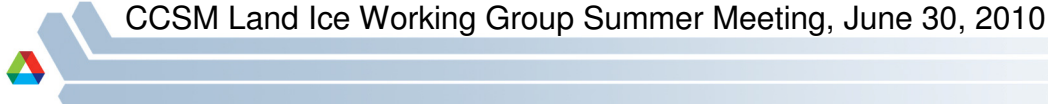
- Unstructured, hexahedral extruded mesh
- Mesh-based geometry w/ smooth normals for bed, ice surface
- Adaptive mesh near bed, grounding line

Implementation:

- Use component-based solvers (PETSc), tools (ITAPS)
- Higher-level interface to Petsc for expressing physics and physics-based preconditioners
- Use Petsc Data Manager (DM) implementation based on ITAPS mesh interface



Downloaded from <http://ajph.org/> on November 10, 2015



ITAPS In One Slide

37k foot view:

Petascake
Integrated
Tools

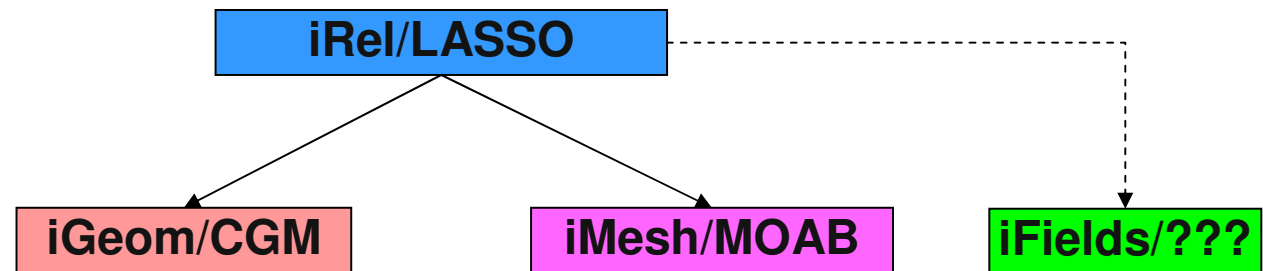
Build on

Component
Services

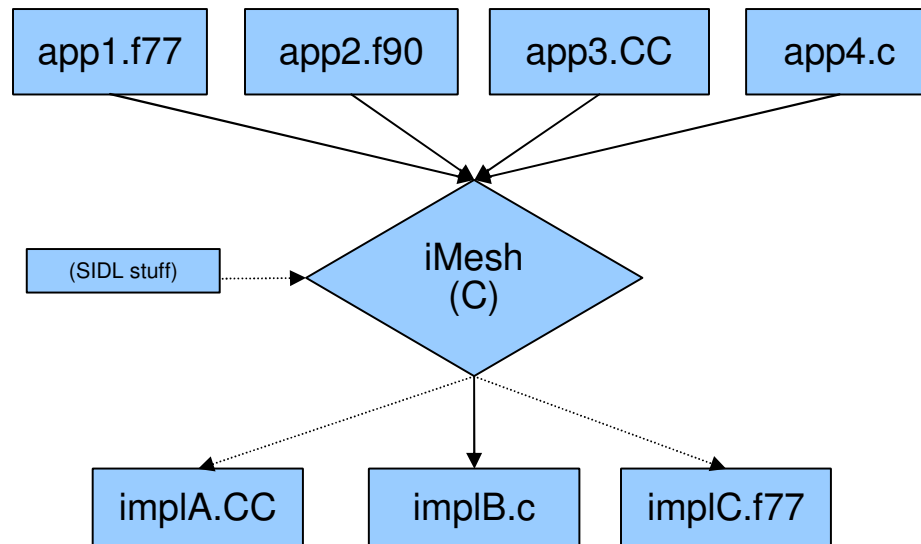
*Are unified
by*

Common
Interfaces

Interface relationships:



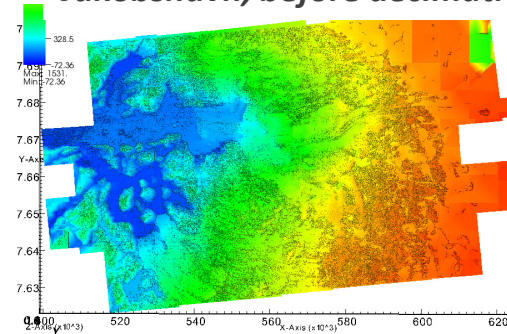
Application view:



Task #1: Representation of ice sheet bed, surface as

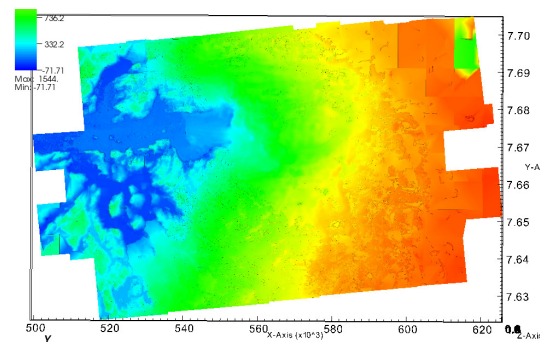
- 2 primary sources of data:
 - CREGIS flight path data ($\ll 5\text{km}$)
 - ISIS (J. Johnson, UMT) data sets (5km)

Jakobshavn, before decimation (5M tri)

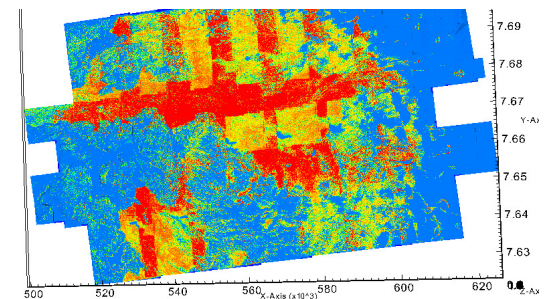


- CREGIS data
 - Read as points, elevations
 - Triangulate using Triangle
 - Decimate
- Decimation
 - Using Qslim algorithm (Garland & Heckbert, Siggraph '97)
 - Implemented on MOAB
 - Challenge: noisy data, reasonable run-times

Jakobshavn, after decimation (200k tri)

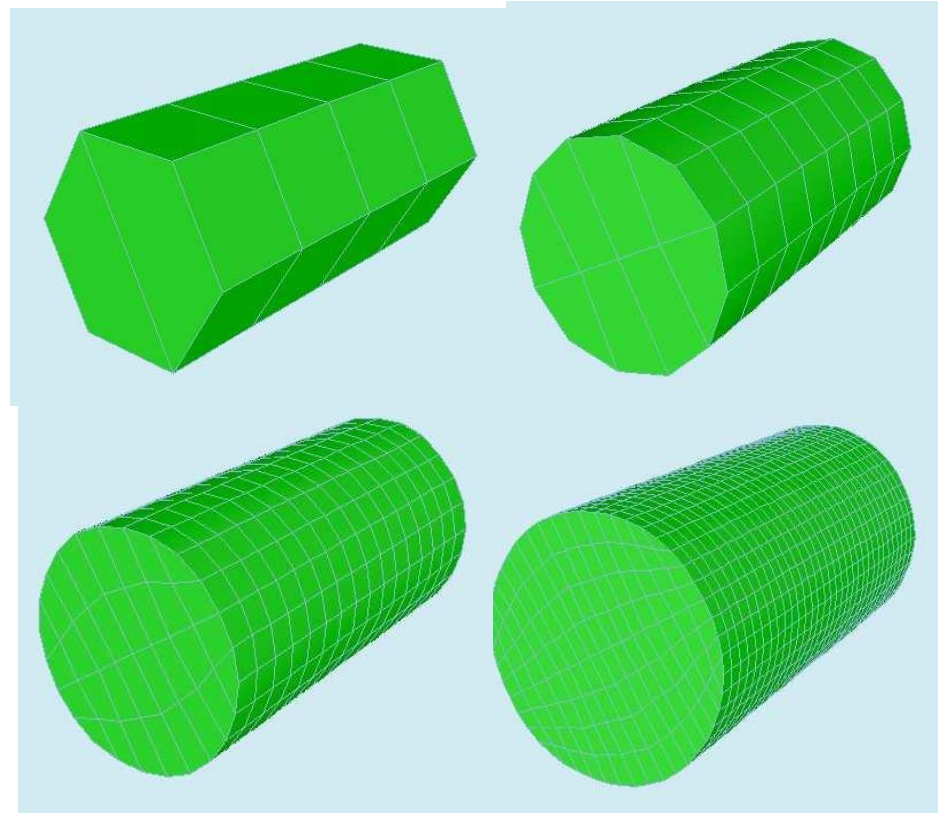
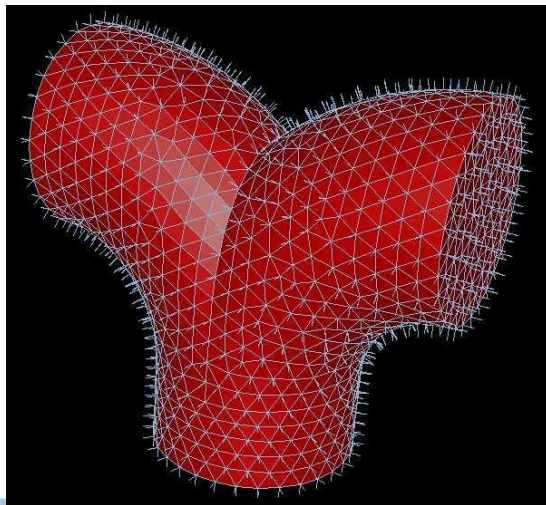
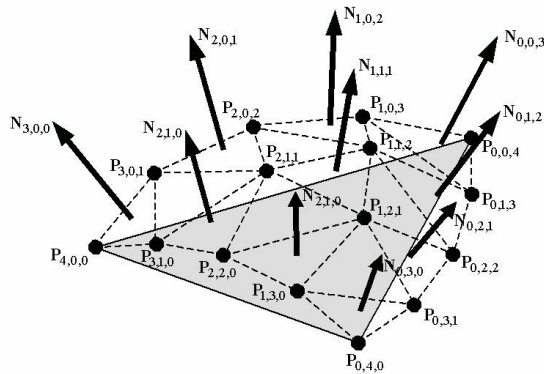


Thickness, before decimation



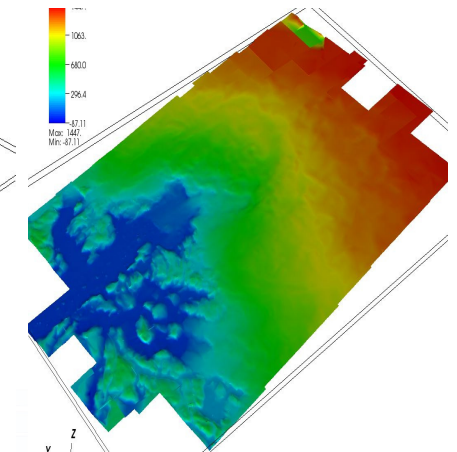
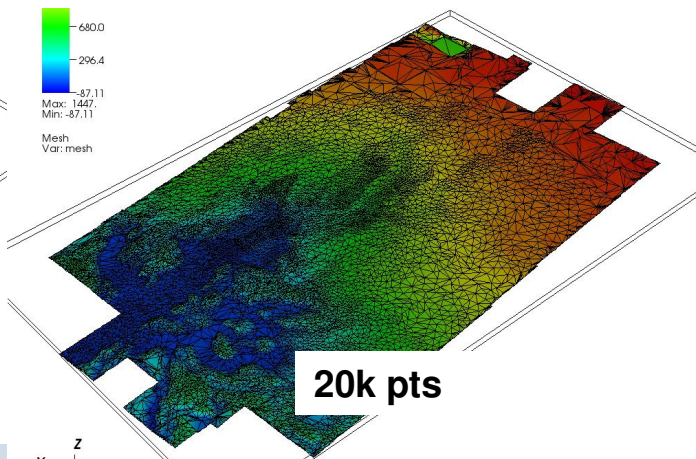
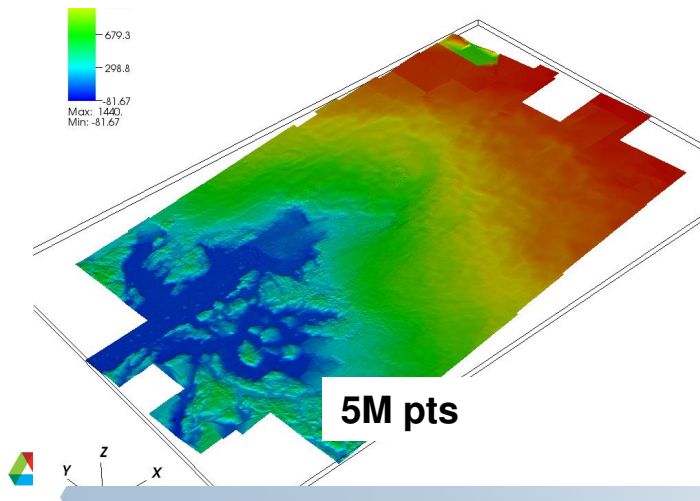
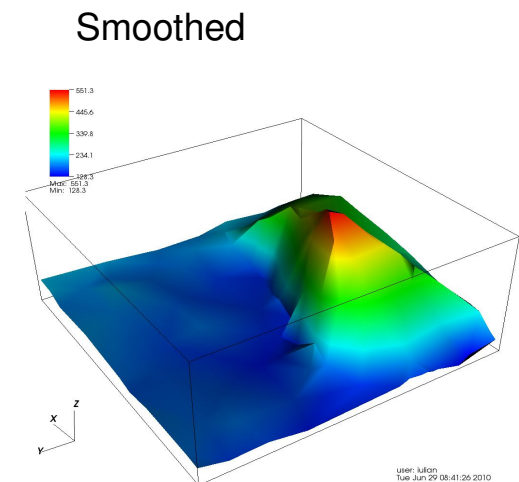
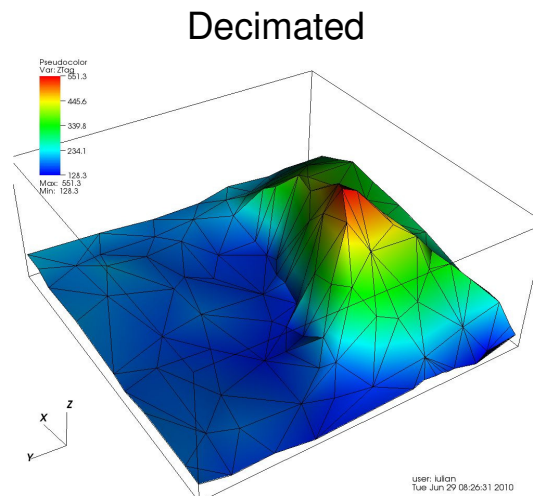
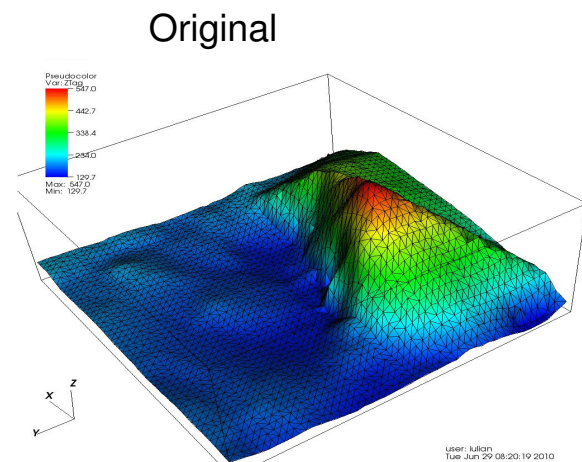
Task #2: Smooth tangents, normals on facet-based surface

- C1-continuous facet-based geometric representation to support meshing
 - Owen, White, Tautges, “Facet-based surfaces for 3d mesh generation”, 11th IMR, '02)



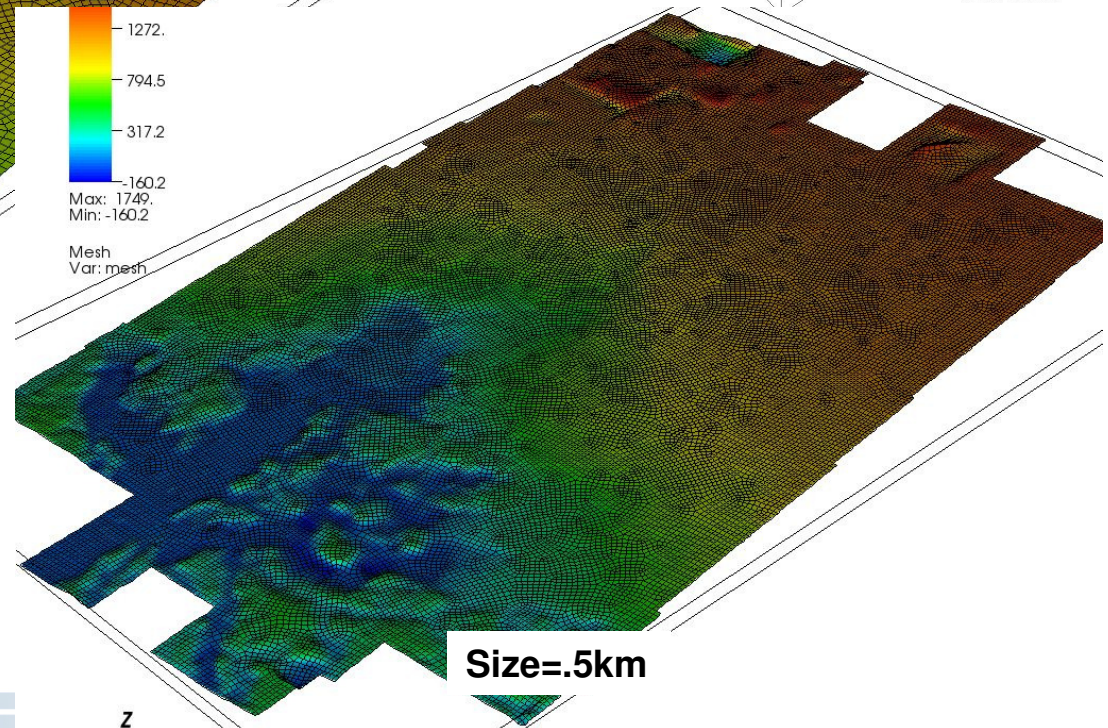
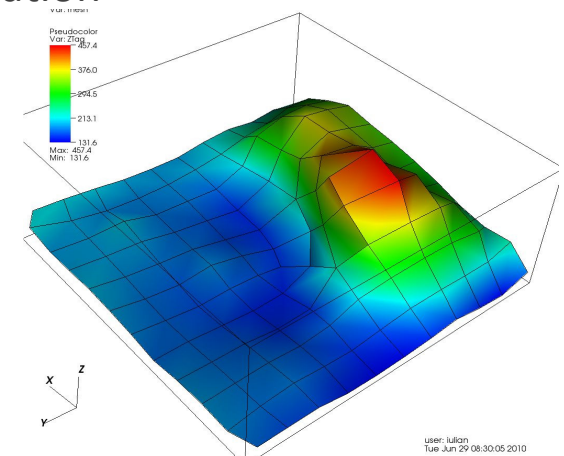
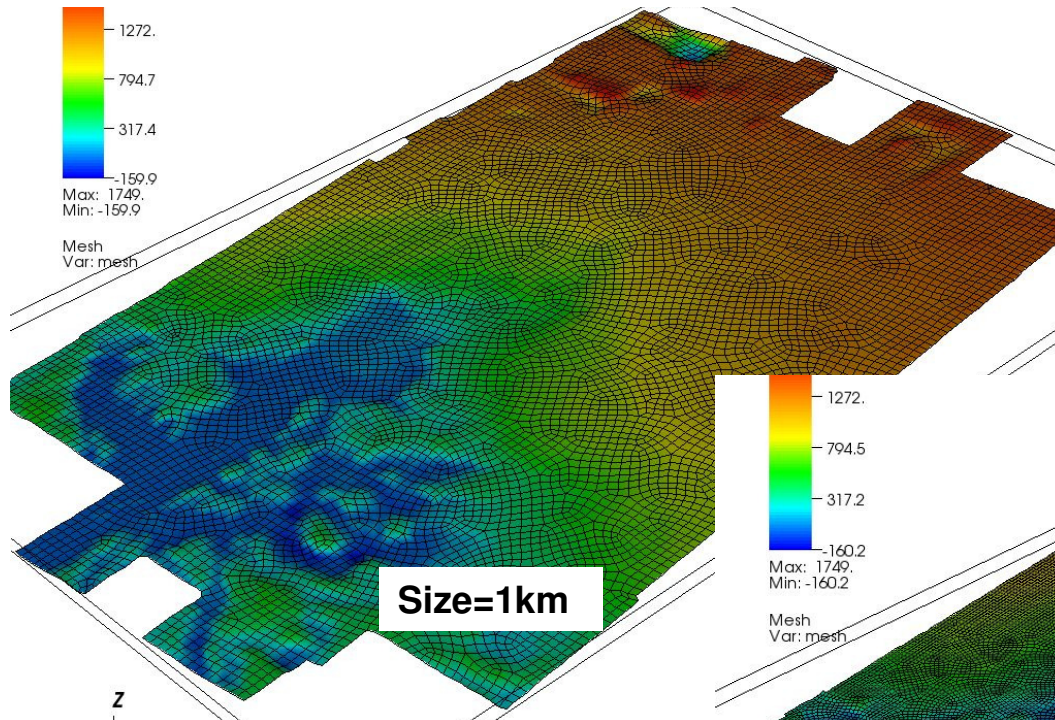
Task #2: Smooth tangents, normals on facet-based surface

- For ice sheet data...



Task #3: Quad meshing on smoothed surfaces

- Present an iGeom interface for smoothed surface representation
 - Can feed directly to quadrilateral mesh generator



- Other mesh algs also apply
- Need to improve eval speed



Solvers: simplify interaction with mesh

MatDD: new PETSc matrix interface

$$M = \sum_{ij} G_i M_{ij} S_j, \quad S_j : V \rightarrow \mathfrak{R}^{n_j}, \quad G_i : \mathfrak{R}^{m_i} \rightarrow U$$

$$u \xleftarrow{G} \begin{pmatrix} u_1 \\ \vdots \\ u_i \end{pmatrix} \begin{pmatrix} M_{11} & \cdots & M_{1j} \\ \vdots & \cdots & \vdots \\ M_{i1} & \cdots & M_{ij} \end{pmatrix} \begin{pmatrix} v_1 \\ \vdots \\ v_j \end{pmatrix} \xleftarrow{S} v$$

- Blocks $\{M_{ij}\}$ applied, preconditioned, inverted separately
- Block structure can be used recursively, subsystems assembled
- Gather $\{G_i\}$ and scatter $\{S_j\}$ encode space splitting
- Enable both factorization (splitting of assembled matrices) and DD (assembly out of blocks) PCs
- Global scatter/gather translates loosely to local/non-local mesh
- iField: local formulation of operators (gradient, integral, etc.) on elements based on local dof arrays



Conclusions

- Moving toward mesh-based representation of ice sheet geometry, read directly from CRESIS or other .nc-based data
- Represented in a form which directly supports mesh generation and geometric (tangent, normal) queries
- Incorporating higher-level support in PETSc for expressing factorization- and DD-based preconditioners

